TIER 1
1 - 3 = D20 + D2

TIER 2
4 - 6 = D20 + D4

TIER 3
7 - 9 = D20 + D6

TIER 4
10 - 12 = D20 + D8

TIER 5
13 - 15 = D20 + D10

TIER 6
16 - 19 = D20 + D12

TIER 7
20 = D20 + D20

SHIP NAME: **SHIP TYPE:**

CLASS (SIZE): **GRADE:**

WALTZ OF THE GREAT ATTRACTOR

LUCKY CARDS	FACE CARD	CURRENT CARD BONUSES

PRIMARY — TIER — MOD DIE:

HP: ___ / ___ (CURRENT / MAXIMUM)

OS: ___ / ___ / ___ (OTHER / CURRENT / MAXIMUM)

PASSIVE DEFENSE

___ / ___ / ___ (OTHER / ARMOR / TOTAL)

ARIEL MANEUVER

___ / ___ / ___ (ACTIVE STAT / BOOST / SHIP MAX)

ATHLETIC

STRENGTH — TIER — MOD DIE:

DEXTERITY — TIER — MOD DIE:

MENTAL

INTELLIGENCE — TIER — MOD DIE:

WISDOM — TIER — MOD DIE:

WILL — TIER — MOD DIE:

LUCK — TIER — MOD DIE:

LUCK POOL ___ / ___

SHIP MOD SLOTS:

ITEM	OCCUPIED MOD SLOT	INFO

MOVEMENT SPEED

BASE	BONUS	TOTAL

WEAPONS — PRIMARY STAT ROLL (MAX):

ITEM	CAPACITY

ACTIONS — SHIP MAX: — ACTION POOL: ___ / ___

NAME	SOURCE	EXPLAINATION	COST	CAPACITY

REACTIONS — SHIP MAX: — REACTION POOL: ___ / ___

NAME	SOURCE	EXPLAINATION	COST	CAPACITY

PASSIVES — FOCUS THRESHOLD: — PASSIVE AWARENESS:

NAME	SOURCE	EXPLAINATION	CAPACITY